

Simply Vanilla Streamline System V1.4



Effective 07/03/2021

Mission: The goal of this punishment system is to take the judgement out of decision making when a player has broken one of our ten server rules. In addition, we hope that our streamline system will increase the transparency between staff members and players.

Each punishment is broken into tiers based on number of offenses, and will vary for each rule. So, for example, toxic players will be removed quicker and receive a much harsher punishment than those who have committed a minor offense such as chat spam.



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All subject to change in future versions

1

CHEATS/EXPLOITS

2 week ban

Perm ban

2

MAJOR GRIEFING

2 week ban

Perm ban

3

RESPECT STAFF/PLAYERS

Warning

2 week ban

Perm ban

4

SPAM OR ADVERTISEMENT

Warning

1 day mute

1 week mute,
1w mute for
additional
offenses

5

SENSITIVE CONTENT

Warning

2 week ban

Perm ban

6

BAN/MUTE EVASION

Perm ban

7

EXCESSIVE SWEARING/
OFFENSIVE LANGUAGE

Warning

1 day mute

1 week mute,
1w mute for
additional
offenses

8

AFK FARMING OR GRINDING

Warning

Farm/grinder
removed

Perm ban

9

TOXIC PLAYERS

Perm ban

Simply Vanilla Staff Agreement

Each staff member agrees to the following terms when being added to the staff team:

- Staff members agree to follow all server rules and never use their position as a means to get around these rules.
- In the case of removing illegal items or x-rayed items from players' inventories, staff members will destroy these items and not keep them.
- Staff members will never use teleport power to teleport themselves to any location for personal gain (ex: bases, woodland mansions).
- If a staff member is not sure about the format of a ban or not sure they have sufficient evidence of a ban, they will ask another staff member for guidance.
- Staff members will act as a role model to players, by not excessively cursing, being immature in front of them or harassing another player in game or in Discord.
- Staff members will not abuse staff powers to raid other players. They understand that they are not allowed to get coordinates of players via a teleport request, when assisting them, or through any means not accessible by other players. The only way they may raid is by finding a base in the wild or buying the coordinates from another (non base-mate) player.
- If a staff member wishes to ever leave the staff team, they must let an owner know, rather than being inactive. If planning to be away from the server for more than 5 days, they will let the owners know beforehand. In cases of being voluntarily offline for 4 weeks or more, they will be retired.
- Staff members will not use vanish abilities to raid/fly or do anything that would give them an unfair advantage.
- If a staff member dislikes how a staff member is handling a situation, or see another staff member breaking this agreement, they will privately tell an owner.